

Office of the City Manager

EMPLOYEE RELATIONS

February 26, 2013

Michael R. Seville, Esq. Interim Senior Representative IFPTE Local 21 4 North Second Street, Suite 430 San Jose, CA 95113

RE: 2013 Bargaining - AMSP & CAMP

Dear Michael:

This is in response to your letter dated February 13, 2013, wherein you suggested joint negotiations with AMSP and CAMP. We agree that conducting negotiations with AMSP and CAMP together at the same table would be beneficial. As we discussed previously, we suggest that we agree to negotiate together on all matters, both economic and non-economic, and if it becomes necessary, we can discuss issues specific to AMSP and/or CAMP separately.

We are available to begin negotiations with AMSP and CAMP on the following days. The City anticipates many of the same people on the City's negotiating teams, and we are proposing that we schedule negotiations on the same days but at different times.

NO	DATE	DAY	TIME	LOCATION
1 ·	March 14, 2013	Thursday	4:00 to 5:00 pm	OER
2	March 20, 2013	Wednesday	4:30 to 5:30 pm	OER
3	April 8, 2013	Monday	2:00 to 3:00 pm	OER
4	April 12, 2013	Friday	10:30 am to 12:00 pm	OER

Please advise regarding your availability to meet on the proposed dates or, alternatively, please provide us dates and times when ASMP and CAMP are available to meet.

As a reminder, Section 9 of the Employer-Employee Relations Resolution No. 39367 provides that a "formally recognized employee organization may select a reasonable number, not to exceed three (3) City employees as representatives of such employee organization to attend scheduled meetings." Accordingly, please let us know who will be members of the AMSP and CAMP negotiation teams, as well as their supervisors, so that we can coordinate the appropriate release time for the employees.

We look forward to working together with you in the upcoming negotiations.

Sincerely

Alex Gurza

Deputy City Manager

Jennifer Schembri, Deputy Director of Employee Relations Dale Dapp, President, AMSP

Matt Farrell, President, CAMP